

CGLYFL Futsal Rules 2023-2024

Please see below for the basic rules that will be utilised for Carlisle Glass Longhorn Youth Football League Futsal Fixtures

Mixed U7 & U8, Girls U8 divisions are developmental and those involved are asked to be aware of the need for flexibility and common sense.

If a referee is provided by the League, the relevant age rep will advise each team of the cost.

If a referee is not appointed by the league, the home team will need to provide a referee – this can be a manager or ideally a young leader or referee.

The Pitch – Futsal is played on a marked pitch and the ball can go out of play. The perimeter of the pitch will be chosen by the teams setting out the pitch. This usually follows a 'basketball court' to allow room for spectators. Dimensions of the 'ideal' pitch are shown at the bottom of the pages. The dimensions of each pitch will depend on the space available in each sports hall.

The Ball – Mixed U7 & U8 - Size 2 U8G - Size 2

If size 2 balls are not available a size 3 may be used.

Head Height – There are no restrictions (apart from the ceiling of the sports hall) as to how high the ball can be kicked. If the ball hits the ceiling, a kick in, in line with where the ball hit the ceiling is awarded to the opposition.

Rotating Substitutions – At Mixed U7, U8 & U8G, up to 10 players can be used in one match and there is no limit on how long a player must stay on or off the pitch. 50% rule still applies. Players must enter via the 'substitution zone' that is marked on the pitch in front of the team benches. Player and substitute to pass through the substitution zone simultaneously.

Kick-ins – In order to restart the game after a ball has gone out of play the ball is kicked back into play from the touchline and from corners. The ball must be placed stationary on or behind the touchline and the standing foot of the player must not be on or over the line. A goal **cannot** be scored direct from a kick in or centre kick.

The 4 second rule - For kick-ins, free kicks, goal clearances and corner kicks the player in possession of the ball has 4 seconds to restart play which the referee will count with their fingers in the air. If play isn't restarted within four seconds an indirect free kick is awarded to the opposing team.

The goalkeeper isn't allowed to control the ball for more than 4 seconds in their own half.

THIS RULE SHOULD BE FOLLOWED TO ALLOW PLAYERS TO UNDERSTAND. HOWEVER DISCRETION IS NEEDED HERE.

The 5m rule - Players are required to keep 5m from the player in possession of the ball on free kicks, corners, goal clearances, kick-ins and penalties.

Goalkeepers -

All age groups: Goalkeepers are allowed to come out of and players are allowed to go into the penalty area. **All goal clearances and distributions must be rolled out.**

For Mixed U7 and U8G: The opposition must retreat to the halfway line on all goalkeeper's clearances and distributions.

For Mixed U8: The opposition must retreat to the halfway line on goal clearances.

Accumulated fouls – Each team will be allowed to give away 5 direct free kicks in each half, then on the sixth foul a direct kick is awarded to the opposing team and the defending team is not allowed to position any players (other than the goalkeeper) between the ball and the goal. The kick may be taken from the 10m mark or, if the foul was committed closer to the goal than the 10m mark, then the kick may be taken from the position where the foul took place.

Match Duration – Each fixture has been allocated a time slot as shown below.

Under 7's: 25 minute slot - 20 minutes one way

Under 8's: 20 minute slot - 15 minutes one way

Under 8G's: 20 minute slot - 15 minutes one way

The clock does not stop counting down for any stoppages. Matches must end 5 minutes before the end of their slot, to allow managers, players, spectators and anyone associated to their team to vacate the hall promptly and allow the next fixture to start on time. Managers must ensure that their players are in position to start their game at the scheduled kick off time.

The clock will start counting down at that time, regardless of whether teams are ready to start.

Please report to the Fixtures Secretary any team not vacating the hall at the correct time.

Sliding Tackles – Sliding tackles are **not** permitted in the CGLYFL Futsal fixtures.

Red Cards – If a player is sent off then the team to which the player belongs must remain with 4 players until either two minutes have passed, or the opposition have scored a goal

POWER PLAY LAW (Balancing Teams - Goal Deficit Rule)

During a match when the goal difference reaches 4, the losing team may field an additional player. If the goal difference reaches 6, the losing team may field another additional player (taking the total up to 2 additional players).

At the point the goal difference falls to 5 the losing team must withdraw one of their additional players. At the point the goal difference falls to 3 the losing team must withdraw their final additional player (this does not need to be the same player that was put on as an additional player).

What are the dimensions and markings of a Futsal Pitch?

If official dimensions are required, you are advised to use metric measurements.

