

CGLYFL Futsal Rules 2021-2022

Please see below for the basic rules that will be utilised for Carlisle Glass Longhorn Youth Football League Futsal Fixtures

U7 & U8 Mixed, U8G, U10G and U12G divisions are friendly and those involved are asked to be aware of the need for flexibility and common sense.

If a referee is provided by the League, the relevant age rep will advise each team of the cost. If a referee is not appointed by the league, the home team will need to provide a referee – this can be a manager or ideally a young leader or referee. Managers may agree to referee a half each if preferable (U10G & U12G only)

The Pitch – Futsal is played on a marked pitch and the ball can go out of play. The perimeter of the pitch will be chosen by the teams setting out the pitch. This usually follows a ‘basketball court’ to allow room for spectators. Dimensions of the ‘ideal’ pitch are shown at the bottom of the pages. The dimensions of each pitch will depend on the space available in each sports hall.

The Ball – Mixed U7 & U8 – size 2
U8G, U10G & U12G - Size 3

Head Height – There are no restrictions (apart from the ceiling of the sports hall) as to how high the ball can be kicked. If the ball hits the ceiling, a kick in, in line with where the ball hit the ceiling is awarded to the opposition.

Rotating Substitutions – At Mixed U7, U8 & U8G up to 10 players, U10G & U12G up to 12 players can be used in one match and there is no limit on how long a player must stay on or off the pitch. 50% rule still applies. Players must enter via the ‘substitution zone’ that is marked on the pitch in front of the team benches. Player and substitute to pass through the substitution zone simultaneously.

Kick-ins – In order to restart the game after a ball has gone out of play the ball is kicked back into play from the touchline and from corners. The ball must be placed stationary on or behind the touchline and the standing foot of the player must not be on or over the line. A goal **cannot** be scored direct from a kick in or centre kick.

The 4 second rule - For kick-ins, free kicks, goal clearances and corner kicks the player in possession of the ball has 4 seconds to restart play which the referee will count with their fingers in the air. If play isn't restarted within four seconds an indirect free kick is awarded to the opposing team. The goalkeeper isn't allowed to control the ball for more than 4 seconds in their own half.

THIS RULE SHOULD BE FOLLOWED TO ALLOW PLAYERS TO UNDERSTAND. HOWEVER DISCRETION IS NEEDED HERE.

The 5m rule – Players are required to keep 5m from the player in possession of the ball on free kicks, corners, goal clearances, kick-ins and penalties.

Goalkeepers

All age groups Goalkeepers are allowed to come out of and players are allowed to go into the penalty area. All goal clearances and distributions must be rolled out.

For Mixed U7 and U8G The opposition must retreat to the halfway line on **all** goalkeeper's clearances and distributions.

For Mixed U8, U10G & U12G The opposition must retreat to the halfway line on goal clearances.

For U12G only: The goalkeeper cannot touch the ball again in their own half until a member of the opposition has touched the ball. All goalkeeper's distributions must touch a player before going over the halfway line. Free kick awarded from the halfway line if not adhered to.

Accumulated fouls – Each team will be allowed to give away 5 direct free kicks in each half, then on the sixth foul a direct kick is awarded to the opposing team and the defending team is not allowed to position any players (other than the goalkeeper) between the ball and the goal. The kick may be taken from the 10m mark or, if the foul was committed closer to the goal than the 10m mark, then the kick may be taken from the position where the foul took place.

Match Duration – Each U7 & U8 fixture has been allocated 30 minutes, each U8G fixture has been allocated ?? minutes, each U10G has been allocated 50 minutes and U12G fixture has been allocated 1 hour in the sports hall. ‘Match’ time must be included along with warm up and warm down.

Under 7’s: 1 x 20 minutes

Under 8’s: 1 x 20 minutes for divisions of 5 teams or
1 x 25 minutes for divisions with 4 teams

Under 8G’s: 1 x ?? minutes

Under 10G’s: 2 x 20 minutes

Under 12G’s: 2 x 25mins

The clock does not stop counting down for any stoppages. Matches must end 5 minutes before the end of their slot, to allow managers, players, spectators and anyone associated to their team to vacate the hall promptly and allow the next fixture to start on time.

Managers must ensure that their players are in position to start their game at the scheduled kick off time. The clock will start counting down at that time, regardless of whether teams are ready to start. Please report to the Fixtures Secretary any team not vacating the hall at the correct time.

Sliding Tackles – Sliding tackles are **not** permitted in the Carlisle Glass Longhorn Girls Futsal.

Red Cards – If a player is sent off then the team to which the player belongs must remain with 4 players until either two

POWER PLAY LAW (Balancing Teams - Goal Deficit Rule)

During a match when the goal difference reaches 4, the losing team may field an additional player. If the goal difference reaches 6, the losing team may field another additional player (taking the total up to 2 additional players).

At the point the goal difference falls to 5 the losing team must withdraw one of their additional players. At the point the goal difference falls to 3 the losing team must withdraw their final additional player (this does not need to be the same player that was put on as an additional player).

What are the dimensions and markings of a Futsal Pitch?

If official dimensions are required, you are advised to use metric measurements.

